PhiPhi: dog in space

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| Member Name | Member number |
| Jamie Copeland | 100969127 |
| Jack Wiebe | 101031347 |

Summery

In this action packed space crawler PhiPhi the dog is trying to find her owner,john, who was abducted by aliens. PhiPhi must travel through space to find john, incountering new lifeforms as she travels, some not as friendly as the humans she has come to love. Play as phiphi an fight your way through the galaxy.

Core concepts and inspirations

-geometry wars: twin stick shooter- movement direction independent of aim direction

-general suburban animals and their stereo types

Characters

Playable

-PhiPhi the dog: pilots the spacship

Non-playable

-Catiadators: Gladiator cats from the Gáta system, shoots clawspears

-Squorriors: Squirrel warriors from rodent galaxy shoots acorn-bombs

Mechanics

Player- moves using left stick of controller, aims and shoots in the direction of the right stick. Is able to use pick ups to modify projectile spawn rate/how many projectiles are spawned (ie machine gun or shotgun like mechanics). Player has a set amount of health and can use pickups to restore health, and add a shield (shields will be subject to a higher damage modifier than health maybe a timer)

Enemies - move towards the player at different rates and take/do damage based on their type

Environment- static while player moves around the level, player is confined to the bounds on the environment

Game Screens







